COURSE NAME: Entertainment Law

COURSE NUMBER: Law 8890R

PROFESSOR: Rebecca Stroder

ESSENTIAL PREREQUISITES: Torts I & II, Contracts I & II, Property I & II, Business Organizations

DESIRABLE PREREQUISITES: Intellectual Property Survey Course, Copyrights, Business Torts, Secured Transactions


METHOD OF GRADING & APPRAISAL OF STUDENT FOR GRADE: 2 practical projects during semester (25% each), one final (worth 50% of grade)

SUMMARY DESCRIPTION OF COURSE: Students will learn basics of how the three main entertainment industries (film, music and publishing) work, become familiar with standard contracts and contract provisions used within these industries, the rights of both entertainment properties (authors, musicians, actors, directors, etc.) and entertainment publishers (movie studios, recording labels, and publishing houses), and will engage in practical in-class and graded projects designed to give students a working knowledge of these industries sufficient to be able to competently advise clients in these industries.

COURSE CONTENT: Fundamentals of copyright, trademark, defamation, rights of publicity, rights of privacy, business organizations, insurance, finance and contract law as they relate to the entertainment industries. Will be a practical skills course, requiring clients to take the role of a hypothetical attorney representing clients on both sides of entertainment transactions and disputes.

RELEVANCY OF COURSE FOR CAREER PURPOSES: This course will be relevant to any student who anticipates a career as an intellectual property practitioner, as well as those students who wish to have careers in entertainment or sports representation, or as agents in those industries. Also relevant to those students anticipating a career in which representing insurance entities who cover entertainment properties is involved.